

# **Art Long Term Planning**



### 'Achieve Excellence'

#### What does it mean to get better at Art at William Stockton?

To get better at Art at William Stockton means to build on prior knowledge, gathering skills across drawing, painting and sculpture.

Developing an understanding of the intricacies of Art and gaining a broad knowledge of artists and from different paradigms: traditional, modern and contemporary. We plan for our children to have real life experiences and learn about Art in an active, reflective and creative way.

Practical - materials, techniques, formal elements

Disciplinary understanding of what is art. Subject content.

Theoretical - Artist and art. Chronology of art.

	Autumn	Spring	Summer
Nursery Famous Artists:	Artist: Matisse	Artist: Jackson Pollock	Artist: Mondrian

END POINTS:	Drawing: Make curved lines and straight lines on different types of surfaces  Name mark making tools - pencil, pen, crayon ,chalk  Begin to close some lines to create a shape  Painting: Know how to put on an apron.  Name painting tools - paintbrush, paint apron, water pot  Name colours red, blue, yellow  Experiment making print patterns with different objects eg cars, bricks, leaves, twigs, rollers (inc large scale)  3D Sculpture/Malleables:  Name moulding tools - cutters, stamps, rolling pins  Manipulate dough to create 3D shapes	Create closed shapes e.g. Circles with continuous lines and begin to use these shapes to represent familiar objects.  Painting: Create different effects with paint eg splat,, bubble, string.  Use large paintbrushes to paint paper on the floor  Talk about Jackson Pollock style painting - describe the colour and textures.  3D Sculpture/Malleables:  Explore different joining techniques - PVA, glue & masking tape.  Experiment with 3D junk modelling eg houses, vehicles	Drawing: Draw with some detail representing a face with a circle and including details e.g. eyes, nose, mouth (using a mirror)  Select and use different drawing materials and use with increasing control  Painting: Match colours to objects in the environment  Explore colour and colour mixing  Talk about Mondrian style painting describe the colours and lines.  3D Sculpture/Malleables: Roll and sculpt shapes eg rolling, twisting, coiling  Make impressions in clay/ pastry

	Build models with construction toys		
SPEAKING AND LISTENING:			
Reception	Artist: Kandinsky	Artist: Andy Goldsworthy	Artist: Van Gogh
END POINTS:	Drawing: Hold and use drawing tools with increasing control to make marks - pens, chalk, crayon  Make simple representations of familiar objects and people e.g. family using different enclosed shapes.	Drawing: Select coloured drawing tools for a purpose.  Rehearse and refine using marks, lines and curves to create simple representations of familiar objects and people.	Drawing: Use mark making tools to make drawings that represent ideas or tell a story: Handa's journey, story map, lego model design  Share their drawings, explaining the process used;
	Develop and practice closed lines using good control  Develop and practice different line	Make simple drawings from observations eg self portrait,	Painting:  Experience the effect of watercolour
	types: wavy, curved, straight, thick, thin  Painting: Independently access painting resources from continuous provision.	Painting: Select colours for a purpose and begin to mix these colours eg orange, green and purple.	paint.  Look at and talk about their artwork (Ongoing)
	Name and recognise primary colours  Paint on an easel	Use a stencil to create printed artwork.	Describe a picture created by an artist - Van Gogh (Close their eyes and describe what they remember, describe the colours and textures)
	Select thick and thin brushes for a	3D Sculpture/Malleables:	
	purpose.	Sculpt, shape, twist and bend materials	3D Sculpture/Malleables:

	Describe a picture created by an artist - Kandinsky (Cicles). (Close their eyes and describe what they remember, describe the colours and textures)  3D Sculpture/Malleables: Use modelling tools to shape and model materials eg clay, dough, pipe cleaners, tin foil  Mould clay to create a Diwali diva lamp.	to make new 3D shapes.  Use nature objects to create transient art in the style of Andy Goldsworthy (Close their eyes and describe what they remember, describe the colours and textures, build a story around the art)  Attach and join materials using glue, tape, staples, paper fasteners.	Make a paper mache model.
SPEAKING AND LISTENING:			
Year 1	Drawing Formal elements: Line, shape, space Artist: Romero Britto (Contemporary)	Painting Formal elements: Texture, Movement, Colour Artist: Franz Marc (Contemporary)	Sculptures Shape form (Traditional) African Sculptures
END POINTS:	Draw lines of different sizes and thickness  Show pattern and texture by adding dots and lines and begin to shade  Experiment with line - use a variety of straight, wobbly, looped and zig zag	Name primary and secondary colours  Explore mixing primary colours to make secondary colours.  Use paint brushes with increasing control	Know how to shape and model materials for a purpose (e.g. a mask) from observation and imagination.  Explore using paper mache and dough Impress and apply simple decoration techniques, including painting.

	Experiment with different pencils, pens and crayons.  Know that when you hold a pencil close to the tip, will increase control and detail  Know that pencil marks can be lighter / darker depending on the pressure used to apply marks.  Look at artworks from the artist and discuss the following questions: What different lines has the artist used?	Hold a paintbrush using a tripod grip  Look at artworks from the artist and discuss the following questions: How does this artwork make you feel?  What do the colours remind you of?	Look at the sculptures:does the sculpture tell a story?  What could this story be? (Use your imagination)
SPEAKING AND LISTENING:			
Year 2	Prawing Formal elements- Line Shape Pattern Colour Artist:- Andy Warlol (contemporary)	Painting Shape Tone, form, colour Artist: Paul Klee (modern)	Sculpture Shape, Form Space Artist: Yayoi Kusama
END POINTS:	Experiment with different materials (chalk pastels colour pencils) to draw lines.	Experiment and use thick and thin brushes to paint.  Begin to understand the colour wheel	Investigate clay, pinching, rolling, twisting, scratching, coiling and smoothing.

Year 3 Cycle 1	Drawing Formal elements- shapes pattern movement Artists: Da Vinci	Painting Formal elements- Colour, movement, tone, texture	Sculpture Formal elements- Shape, space, form Artists: Taro Chiezo/Sarah Gallagher
SPEAKING AND LISTENING:			
	Discuss how they would describe this artwork to somebody who hasn't seen it	Discuss whether their reactions change the more they look at it.	
	Know that directional shading is moving the pencil back and forth using the contour line	Describe their first reaction to a piece of artwork	
	Know that a pencil must be used at an angle when applying different tones	Express thoughts and feelings about a piece of art	
	the point will help control and detail, further towards the end creates loose sketching.	Use a suitable brush to produce marks appropriate to work ec. Small brush, small marks.	Discuss how do they think a piece of art was made.
	on purpose.  Know that holding the pencil close to	Know how to hold a paintbrush to create smooth brush strokes	To look at clay sculptures by well known artists
	Chooses a position of the pencil based	To use a paint brush stroke in one direction to make a smooth paint line	safely
	Create and blend different tones and gradients by changing pressure. (light, mid, dark)	To Talk about ideas through drawing marks, lines and shapes	Shape and mould materials from observation and imagination.  Be aware of how to use the tools
	Draw lines/marks from observations and lines that follow basic lines and outlines of shapes.	Add white to colours to make tints and black to colours to make tones	Mould, form and shape materials to create a 3D form
	Hold the pencil further towards the end for loose sketching.	and colour spectrum and make clear choices of colour in their work linked to this.	Experiment adding texture using tool E.g dots and lines

	Choose different grades of pencil for different effects  Use hatching and cross hatching to show areas of dark and light and use pencil pressure to make a clear difference between (light, mid and dark) shades with blending.	Lines and shapes can be applied with increasing accuracy, showing control using appropriate painting medium.  Using directional brush strokes, their objects can begin to show form.  Use the colour wheel and colour	Begin to show confidence in modelling forms and structures.  Begin to investigate carving.  Join two parts successfully.  Use pinch/ slab/ coil techniques.
END POINTS:	Choose a variety of materials for different effects (pencil, charcoal, pastel)	spectrum to choose colours for effect: complimentary and contrasting  The application of tone shows a clear contrast between dark, mid and light.	Add texture to a piece of work.  Begin to show an awareness of perspective.
	Draw more refined lines and shapes in observational drawings to create a more accurate outcome.  Know that tone can create contrast in a drawing (difference between light and	Paint application on a surface shows a clear process that resembles that of the artist in study.  Know that when using a paintbrush at	Explain how does the art makes you feel  Explain likes and dislikes about a
	dark).  Know that H pencils are hard and will produce light marks – best for technical drawing. Know that B pencils are soft and will produce darker tones – best	a shallow angle increases surface area.  Know that paint can be layered to add texture.	piece of art
	used for tonal drawings and shading.  Form questions such as: If you could interview the artist, what would you	Chooses correct paint brush grip for purpose. E.g. holding the paintbrush with three -finger grip close to the tip to add detail.	

	ask?  Describe what do you like/not like about the artist's style  Give titles to individual pieces of work explaining why	Explain what would you do with this piece of art if you owned it?  Describe if you could change one thing about a piece of art, what would it be?	
Year 3 Cycle 2	Drawing Artists: Lowry	Painting Formal elements: Colour, movement, tone, texture Artists: Monet	Sculpture Formal elements: Shape, Space, form Artists: Antony Gormley
END POINTS:	Choose different grades of pencil for different effects  Use hatching and cross hatching to show areas of dark and light and use pencil pressure to make a clear difference between (light, mid and dark) shades with blending.  Choose a variety of materials for different effects (pencil, charcoal, oil pastel)  Draw more refined lines and shapes in observational drawings to create a more accurate outcome.  Know that tone can create contrast in a drawing (difference between light and dark).	Lines and shapes can be applied with increasing accuracy, showing control using appropriate painting medium.  Using directional brush strokes, their objects can begin to show form.  Use the colour wheel and colour spectrum to choose colours for effect: complimentary and contrasting  The application of tone shows a clear contrast between dark, mid and light.  Paint application on a surface shows a clear process that resembles that of the artist in study.  Know that when using a paintbrush at a shallow angle increases surface	Begin to show confidence in modelling forms and structures.  Begin to investigate carving.  Join two parts successfully.  Use pinch/ slab/ coil techniques.  Add texture to a piece of work.  Begin to show an awareness of object's perspective.  Explain how does the art makes you feel  Explain likes and dislikes about a piece of art

	Know that H pencils are hard and will produce light marks – best for technical drawing. Know that B pencils are soft and will produce darker tones – best used for tonal drawings and shading.  Form questions such as: If you could interview the artist, what would you ask?  Describe what do you like/not like about the artist's style  Give titles to individual pieces of work explaining why	Know that paint can be layered to add texture.  Chooses correct paint brush grip for purpose. E.g. holding the paintbrush with three -finger grip close to the tip to add detail.  To recognise the work of Claude Monet and the term Impressionism  Final piece-Explain what would you do with this piece of art if you owned it?	
		Describe if you could change one thing about a piece of art, what would it be?	
SPEAKING AND LISTENING:		<u>Year 3</u>	
Year 4 Cycle 1	Drawing Artists: Da Vinci	Painting Artists: William Morris	Sculpture Artists: Taro Chiezo/Sarah Gallagher Hayes
	<b>Drawing</b> Formal elements- shapes pattern movement Artists: Lowry	Painting Formal elements: Colour, movement, tone, texture Artists: Monet	Sculpture Formal elements: Shape, Space, form Artists: Antony Gormley

#### **END POINTS:**

Know which pencils they must use based on their properties. E.g. 2B pencil would be appropriate for mid to dark tones.

Know that when drawing from observation, they must consistently look at the subject to check accurate shape, form, tone and proportion

Use different pressures to relieve a drawing of graphite to uncover lighter tones.

Use an eraser to expose lighter tones to show texture in an artwork.

Identify areas of shadow and light and blend tones accurately to create soft gradients.

Sketch a clear idea and have the work looking like the children imagine.

Discuss the subject /theme of the piece

Describe the artist's work.

Explain that art takes many forms

vou ask?

Describe what do you like/not like about the artist's style

Give titles to individual pieces of work explaining why

Lines and shapes can be applied with increasing accuracy, showing control using appropriate painting medium.

Using directional brush strokes, their objects can begin to show form.

Use the colour wheel and colour spectrum to choose colours for effect: complimentary and contrasting

The application of tone shows a clear contrast between dark, mid and light.

Paint application on a surface shows a clear process that resembles that of the artist in study.

Know that when using a paintbrush at a shallow angle increases surface area.

Know that paint can be layered to add texture.

Chooses correct paint brush grip for purpose. E.g. holding the paintbrush with three -finger grip close to the tip to add detail.

Explain what would you do with this piece of art if you owned it?

Describe if you could change one thing about a piece of art, what would it be?

Make a slip to join to pieces of clay.

Choose from and use a range of decoration techniques

Begin to combine techniques to create finished pieces.

Produce more sophisticated models

Take a 2D drawing into a 3D form.

Adapt work as and when necessary and explain why.

Gain more confidence in carving as a form of 3D art.

Show awareness of the effects of time upon sculptures

Describe how does the piece of art makes them feel

Explain which of the artists pieces do like/dislike the most

Discuss why an artist chose to use a particular medium

Year 4	ļ
--------	---

#### Cycle 2

## **Drawing**Artists: Lowry



### Painting



## **Sculpture**Artists: Antony Gormley



#### **END POINTS:**

Know which pencils they must use based on their properties. E.g. 2B pencil would be appropriate for mid to dark tones.

Know that when drawing from observation, they must consistently look at the subject to check accurate shape, form, tone and proportion

Use different pressures to relieve a drawing of graphite to uncover lighter tones.

Use an eraser to expose lighter tones to show texture in an artwork.

Identify areas of shadow and light and blend tones accurately to create soft gradients.

Sketch a clear idea and have the work looking like the children imagine.

Discuss the subject /theme of the piece

Describe the artist's work.

Knows which paint brush to choose for an effect.

Choose the correct paintbrush grip for purpose and outcome. E.g. If the artist's work seems more fluid then holding the paintbrush towards the end will help this style.

Paint objects that are sized appropriately in comparison to one another (distance)

Begin to create objects in the foreground that appear larger than those in the back and midground.

Follow the contours of a shape using directional brush strokes to show its form with consideration

Begin to explore texture in an artwork using different techniques such as layering, differing brush strokes or varying equipment such as a sponge or palette knife.

Know that painting can be done over a sustained period of time.

Make a slip to join to pieces of clay.

Choose from and use a range of decoration techniques

Begin to combine techniques to create finished pieces.

Produce more sophisticated models

Take a 2D drawing into a 3D form.

Adapt work as and when necessary and explain why.

Gain more confidence in carving as a form of 3D art.

Show awareness of the effects of time upon sculptures

Describe how does the piece of art makes them feel

Explain which of the artists pieces do like/dislike the most

Discuss why an artist chose to use a particular medium

	Explain that art takes many forms you ask?  Describe what do you like/not like about the artist's style  Give titles to individual pieces of work explaining why	Describe an opinion about what makes some art/pieces/artists better than others  Explain whether very old art is still worth looking at today.	
SPEAKING AND LISTENING:			
Year 5	Drawing Formal elements: Shape Space Form Tone	Painting Formal elements: colour_pattern texture	Sculpture Formal elements: Shape, space, form
Cycle 1 artists:	Artists- Lichtenstein/Warhol (modern)	Van Gogh (traditional)	Rodin (traditional)
END POINTS:	Work to create a drawing with more intricate detail.  Use a variety of shading techniques to demonstrate dark and light and to create texture (hatching, cross hatching, stippling etc)  Use perspective to show distance - draw objects that are correctly sized in comparison to others within an artwork	Use a wide range of painting tools based on their properties, purpose, outcome.  Paint an object from a viewpoint using knowledge of perspective.  Use areas of light and shadow in a painting.  Use tints and tones to enhance dark	Transform 2D designs into 3D models.  Experiment with and combine materials and processes to design and make 3D form.  Attempt to transform 2D designs into 3D models.  Shape using a variety of moldable materials.
	more accurately  Choose complementary materials/media to use together in one	and lighter areas of paint.  Use directional brush strokes in a painting to enhance an effect	Identify and choose different textures to add to a sculpture.

	piece of work  Know that a pencil can be used in different ways to inform mood and can be used to reflect the subject matter.  Know that tone can affect the mood of an artwork. Dark = melancholy  Identify elements of perspective in an artist's work.	Know that paint brushes can differ in appearance and purpose  Can interpret a piece of art and compare the practice to other artists  Identify the purpose of colour in artwork and link to colour families,  Make connections between an artwork and their own work.	Use a variety of materials linked to known artists.  Know that free standing sculpture are three-dimensional objects unattached to any backdrop  Combine a variety known techniques to create form  Adapt work when necessary and explain why  Design and make freestanding sculptures  Interpret an object in a 3D form
V F	Dunasina	Deinting	
Year 5	<b>Drawing</b> Formal elements: Shape Space Form Tone Artist- Edvard Munch	Painting Formal elements: colour pattern texture Artist Georgia O' Keefe	<b>Sculpture</b> Formal elements: Shape, space, form Artist: Joan Miró
Cycle 2 artists:	Artist- Edvard Munich	Affist Georgia O Reefe	Artist. Joan Milo
END POINTS:	Work to create a drawing with more intricate detail.	Use a wide range of painting tools based on their properties, purpose, outcome.	Transform 2D designs into 3D models.  Experiment with and combine
	Use a variety of shading techniques to demonstrate dark and light and to	Paint an object from a viewpoint using	materials and processes to design and make 3D form.
	create texture (hatching, cross hatching, stippling etc)	tints, tones and shades.  Use areas of light and shadow in a	Attempt to transform 2D designs into 3D models.
	Use perspective to show distance - draw objects that are correctly sized in comparison to others within an artwork	painting.  Use tints and tones to enhance dark	Shape using a variety of moldable materials.

#### more accurately

Choose complementary
materials/media to use together in one
piece of work

Know that a pencil can be used in different ways to inform mood and can be used to reflect the subject matter.

Know that tone can affect the mood of an artwork. Dark = melancholy

Identify elements of perspective in an artist's work.

and lighter areas of paint.

Use directional brush strokes in a painting to enhance an effect

Know that paint brushes can differ in appearance and purpose

Tints are made by adding white to a colour.

Tones are made by adding grey to a

Shades are made by adding black to a colour.

Can interpret a piece of art and compare the practice to other artists

Identify the purpose of colour in artwork and link to colour families,

Make connections between an artists' artwork and our own work.

Identify and choose different textures to add to a sculpture.

Use a variety of materials linked to known artists.

Know that free standing sculpture are three-dimensional objects unattached to any backdrop

Show an awareness of objects having a third dimension

Combine a variety known techniques to create form

Adapt work when necessary and explain why

Design and make freestanding sculptures

Interpret an object in a 3D form

### SPEAKING AND LISTENING:

#### Year 6

#### Cycle 1 artists:

#### Drawing

Formal elements: Shape Space Form Tone Artists- Lichtenstein/Warhol (modern)





#### **Painting**

Formal elements: colour pattern texture Van Gogh (traditional)



#### Sculpture

Formal elements: Shape, space, form Rodin (traditional)



#### **END POINTS:**

	Work to create a drawing with more	Use a more expressive range of	Shape and manipulate media.
	detail.	painting tools based on their properties, purpose, outcome.	Decorate their 3D forms drawing on a
	Use a variety of shading techniques to demonstrate dark and light and to	Paint an object from different	range of different media
	create texture (hatching, cross hatching, stippling etc)	viewpoints using knowledge of perspective.	Create work which is open to interpretation by the audience.
	Shapes and lines are refined accurately when appropriate to the artwork.	Clearly show areas of light and shadow in a painting by using tints and tones	Use a wide variety of materials linked to known artists.
	Use a 1 point perspective to show distance - draw objects that are	Use directional brush strokes with confidence to create form in a painting	Use recycled, natural and manmade materials to create sculpture
	correctly sized in comparison to others within an artwork	Instinctively make primary, secondary and tertiary colours to make different shades	Transform 2 D designs into 3 D models.
	Use a vanishing point to show perspective.	Know that paint brushes can differ in appearance and purpose and can	Adapt work when necessary and explain why
	Use complementary materials/media provided in a piece of work	reflect a certain style, movement or symbolic meaning	Know that free standing sculptures are three-dimensional objects unattached to any backdrop
	Draw type or medium by their properties based on the purpose of the artwork. E.g. linked to a certain style or movement.	Can interpret the content and theme of a piece of art and compare the practice to other artists	Show an awareness of objects having a third dimension and perspective.
	Know that a loose grip can suggest movement in an artwork.	Identify the purpose of colour in artwork and link to colour families, properties and mood	Interpret an object in a 3D form
	Identify elements of perspective in a range of artists' work.	Make connections between a range of artwork and their own work.	
Year 6	<b>Drawing</b> Formal Elements: Line, shape, space	Painting Formal Elements: Colour, pattern, texture	Sculpture Formal Elements: Shape, space, form
Cycle 2	Artists: Munch	Artists: Georgia O' Keefe	Artists: Joan Miró







#### **END POINTS:**

Work to create a drawing with more detail.

Use a variety of shading techniques to demonstrate dark and light and to create texture (hatching, cross hatching, stippling etc)

Shapes and lines are refined accurately when appropriate to the artwork.

Use a 1 point perspective to show distance - draw objects that are correctly sized in comparison to others within an artwork

Use a vanishing point to show perspective.

Use complementary materials/media provided in a piece of work

Draw type or medium by their properties based on the purpose of the artwork. E.g. linked to a certain style or movement.

Know that a loose grip can suggest movement in an artwork.

Use a more expressive range of painting tools based on their properties, purpose, outcome.

Paint an object from different viewpoints using knowledge of perspective.

Clearly show areas of light and shadow in a painting by using tints and tones

Use directional brush strokes with confidence to create form in a painting

Instinctively make primary, secondary and tertiary colours to make different shades

Know that paint brushes can differ in appearance and purpose and can reflect a certain style, movement or symbolic meaning

Can interpret the content and theme of a piece of art and compare the practice to other artists

Identify the purpose of colour in artwork and link to colour families.

Shape and manipulate media.

Decorate their 3D forms drawing on a range of different media

Create work which is open to interpretation by the audience.

Use a wide variety of materials linked to known artists.

Use recycled, natural and manmade materials to create sculpture

Transform 2 D designs into 3 D models.

Adapt work when necessary and explain why

Know that free standing sculpture are three-dimensional objects unattached to any backdrop

Show an awareness of objects having a third dimension and perspective.

Interpret an object in a 3D form

	Identify elements of perspective in a range of artists' work.	properties and mood  Make connections between a range of artwork and their own work.	
SPEAKING AND LISTENING:			